



## A cool cave custom-built for creepy crawlies!

Gumbuya World in the Gippsland region of Victoria is a unique theme park experience. It combines a water park with fun-fair rides, adventure trails and a wildlife park. Within the **Gumbuya Wildlife Park**, reptiles and insects live in a dark, climate-controlled "Critter Cave". This cave provides an exciting way for visitors to see the creatures in a simulated natural habitat.

Natureworks' job was to design and construct the Critter Cave, incorporating diorama displays for a range of creatures. We created over 700 square metres of artificial rockwork, which was designed to blend in with the local environment. The rock texture and colours reflect typical Gippsland region rock formations.



*Gumbuya World is about 50 minutes' drive from Melbourne.  
For info see [gumbuya.com.au/world/wildlife-park/](http://gumbuya.com.au/world/wildlife-park/)*





## Practical, well designed animal habitats

When designing the Critter Cave and the habitats within it, we ensured the structure would support the requirements and care of specific animals. These include reptiles such as carpet pythons, tree frogs, bearded dragon lizards, monitor lizards and geckos. There are also some large insects like leaf insects and giant stick insects.

Natureworks are highly experienced at designing replica habitats that consider the needs of animals and their keepers. We have been creating natural magic for over 40 years!

As well as designing custom rockwork, we can draw from our amazing collection of artificial trees, rocks and animal sculptures to enhance nature-based exhibits. Outside the Critter Cave, a larger than life Thorny Devil lizard sculpture draws attention to the cave. Our museum quality animal replicas add an extra touch of realism to any nature themed display.



Interior view of the Critter Cave



Dioramas inside the cave



A giant Thorny Devil sculpture welcomes visitors to the cave



This green tree python looks happy with its habitat!



Our team installing the sculpture